# Towards control of opinion diversity by introducing zealots into a polarised social group

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### Contribution

- In the context of the voter model with zealots, we
- 1. derive a formula for the average opinion at equilibrium on any connected graph,
- 2. propose a strategy for increasing opinion diversity in a polarised social group.

#### The Voter Model

1. Social graph with n users.

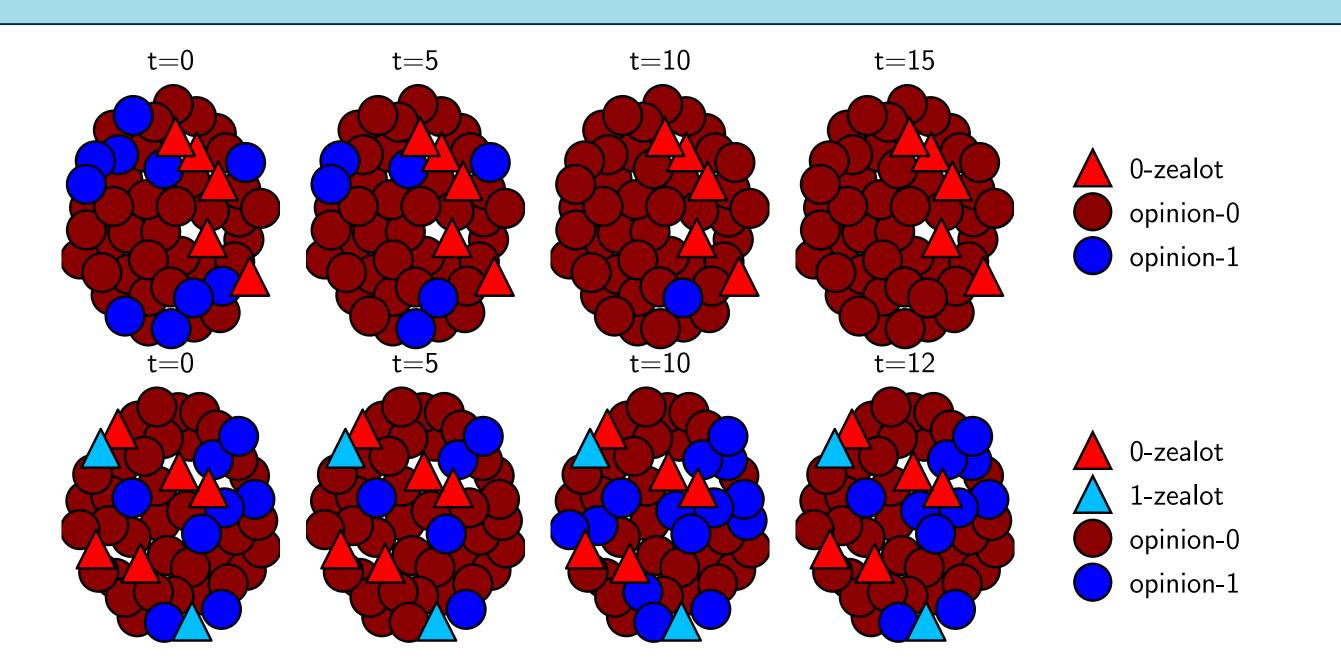
#### **Control of opinion diversity**

- **[Context]** network with  $z_0 > 0, z_1 = 0$  (polarised community), at equilibrium
- **[Goal**] get the proportion of opinion-1 holders as close to a target  $\lambda \in [0, 1]$ as possible,
- [Method] we are able to sway the opinion of some of the non-zealots users to turn them into 1-zealots...
- **[Constraint]** ... but if we sway  $z_1$  nodes, a quantity  $\alpha z_1$  of non-zealots become o-zealots (backfire effect).

- 2. Initial opinions  $x_1(0), \ldots, x_n(0) \in \{0, 1\}$ .
- 3. Repeat: wait a time  $t \sim \text{Exp}(n)$  then a user chosen uniformly at random adopt the opinion of a neighbour chosen uniformly at random.

#### Assumptions

- Connected graph,
- $z_0, z_1$  zealots who never change opinion,
- zealots positions random uniform (we note  $Z \sim U$ ).
- Notation  $N_1(t)$ : number of opinion-1 holders at time t.



#### **Proportion of opinion-1 after backfire**

$$f(z_0, z_1, \alpha) = \frac{z_1}{(1 + \alpha z_1)z_0 + z_1}$$
(2)

#### **Optimisation problem**

$$\underset{z_{1}}{\operatorname{argmin}} \left| f(z_{0}, z_{1}, \alpha) - \lambda \right|$$
s.t.  $z_{1} + \underbrace{(1 + \alpha z_{1})z_{0}}_{\operatorname{updated} z_{0}} \leq n$ 
(3)

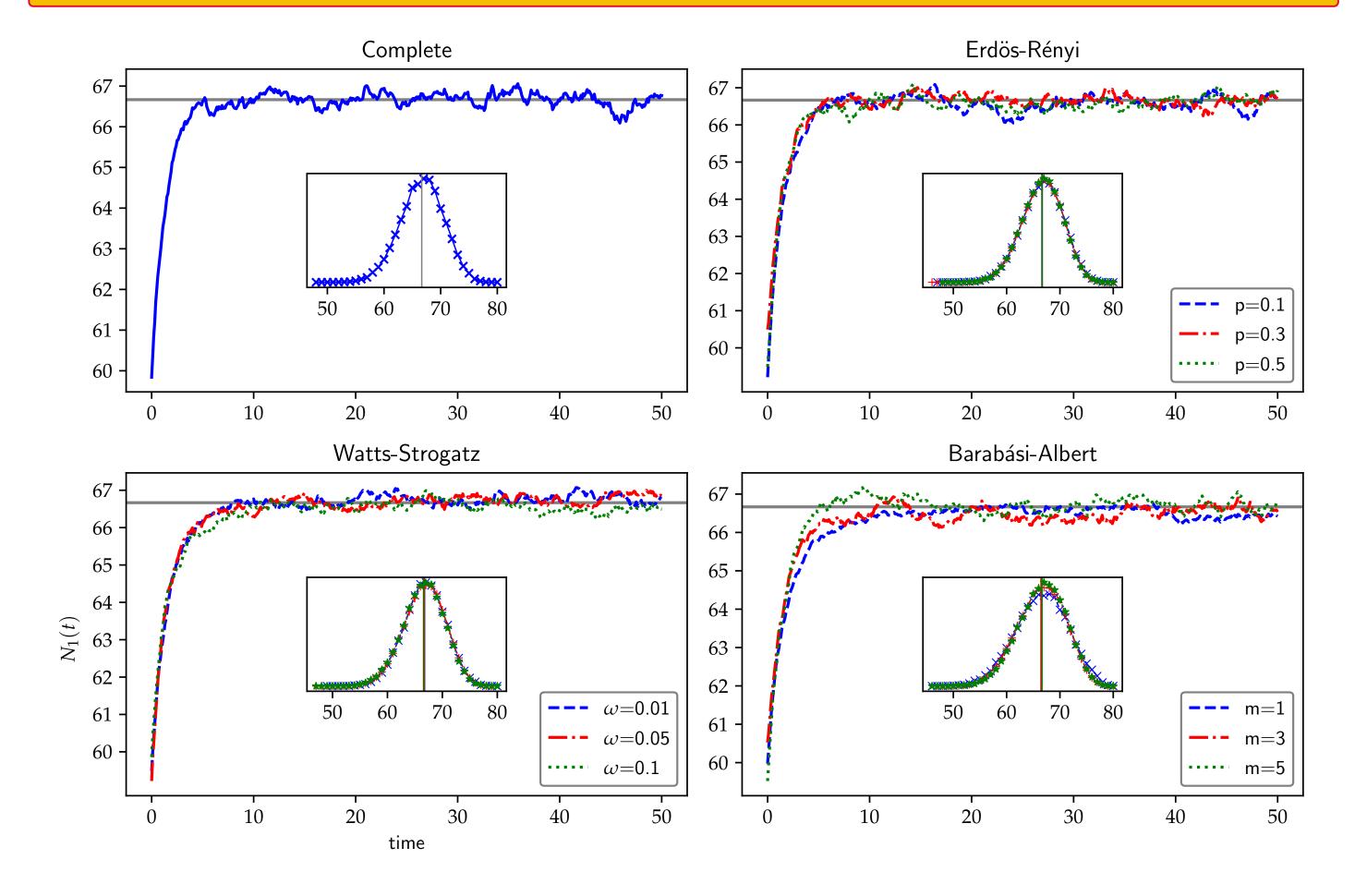
## **Solution** $z_{1}^{\star} = \begin{cases} \min\left(\frac{\lambda z_{0}}{1 - \lambda - \lambda \alpha z_{0}}, \frac{n - z_{0}}{1 + \alpha z_{0}}\right) & \text{if } \lambda < (1 + \alpha z_{0})^{-1} \\ \frac{n - z_{0}}{1 + \alpha z_{0}} & \text{otherwise.} \end{cases}$ (4)

Example realisation on a complete graph. **[Top]** no 1-zealots, everyone eventually adopts opinion o. [Bottom] zealots in both camps, the system reaches a state of equilibrium where no opinion prevails.

#### **Equilibrium state**

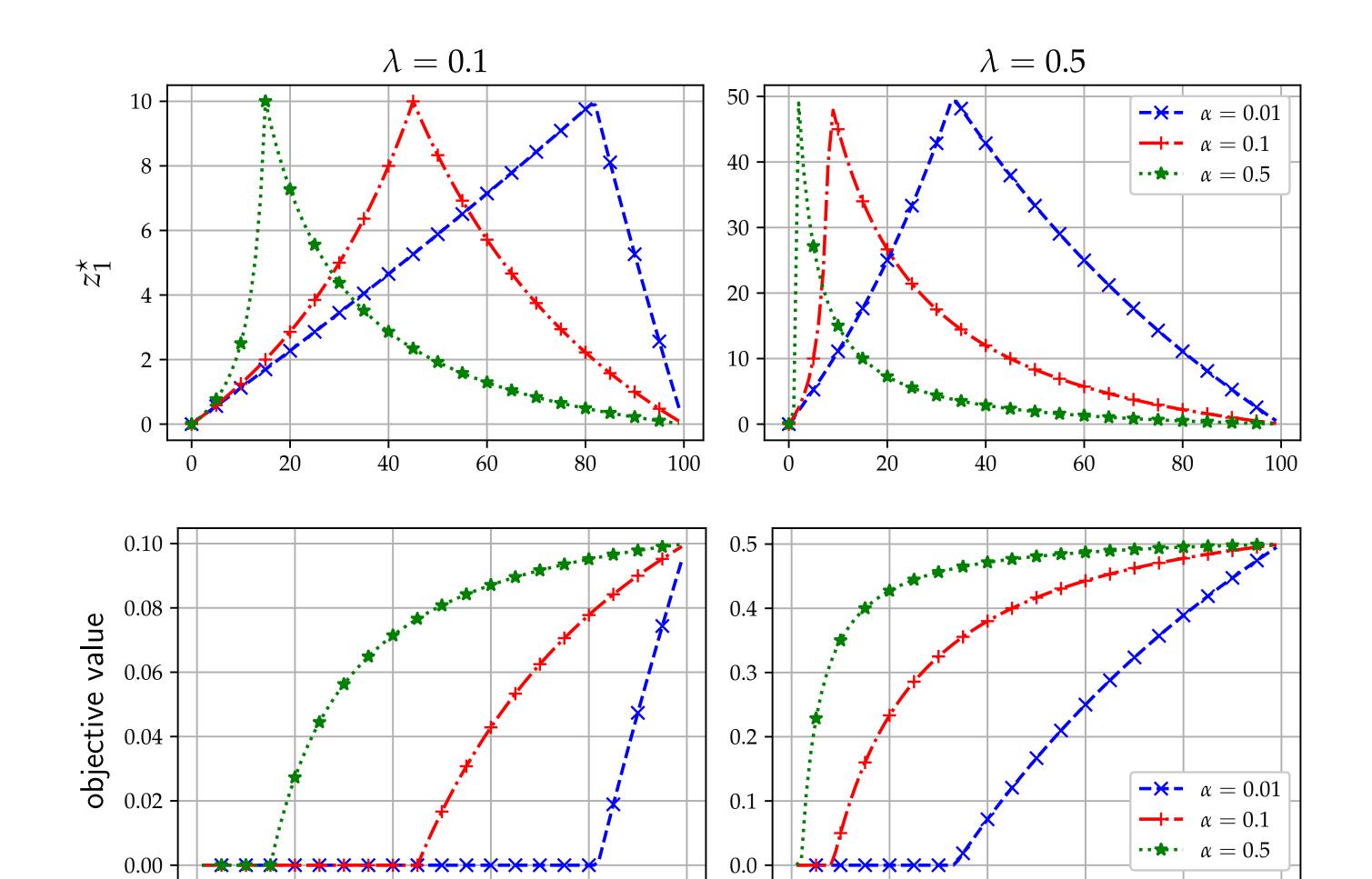
**Theorem 1** For any connected user graph and any  $z_0$ ,  $z_1$  such that  $z_0 + z_1 > 0$ , we have for large enough t

$$\mathbb{E}_{Z \sim \mathcal{U}} \mathbb{E} N_1(t) = n \frac{z_1}{z_0 + z_1}.$$
 (1)



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20



Control of opinion diversity for n = 100 and various  $z_0, \alpha, \lambda$ . [Top] Opti-

100

20

80

Evolution of  $N_1(t)$  with  $n = 100, z_0 = 20, z_1 = 40$ . Various graph models and parameters. Averaged over 500 simulations. Grey lines indicate limiting expectations from (1). Insets show empirical distributions at equilibrium. Nodes in the WS graph all have degree 4.

mal  $z_1^{\star}$  function of  $z_0$ . Before peaks  $z_1^{\star} = \lambda z_0/(1 - \lambda - \lambda \alpha z_0)$ , after peaks  $z_1^{\star} = (n - z_0)(1 + \alpha z_0)$ . [Bottom] Value of objective function  $|f(z_0, z_1, \alpha) - \lambda|$ .

#### Contact



 $Z_0$ 





80

 $z_0$